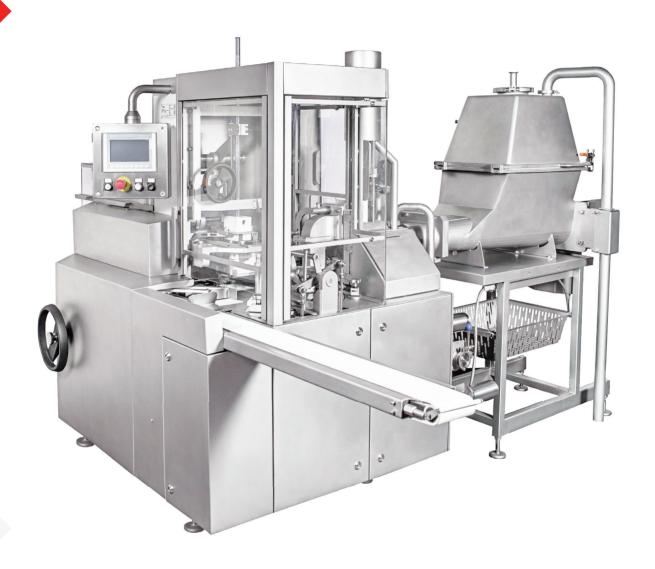
ARM - B2

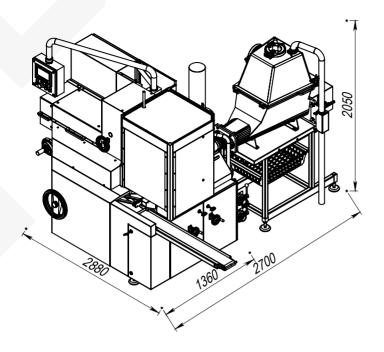
Butter / Margarine Filling and Wrapping Machine











ARM-B2 main features

- Foil centering device with photocell;
- PLC and HMI with Touch Screen;
- Stainless steel table with syntetic inserts;
- Stainless steel dosing unit;
- Pneumatic rotor switch;
- Machine body covers from stainless steel;
- Pneumatic compensator;
- UV lamp;
- Machine safety covers in accordance with CE safety requirements;
- Belt driven foil broaching shaft instead of chain;
- Fully automatic lubrication system;
- Easy to shift between portion weight by changing the height of brick, height adjustable by handle, the adjustment points are marked with a ruler;
- Two sensors for foil tracking (roll width control; end of the roll);
- Stationary foil roll spindle.

ARM-B2 is designed to fill and wrap butter and margarine in aluminum foil, parchment paper or ecoline. Two product feeding options are available: hopper with augers or direct feed from the production line via resting tube. ARM-B2 machine offers a dosing range 100 – 250 g.

TECHNICAL DATA	
Machine type	Rotary type, continous operation
Input temperature, C	Butter +12+14, margarine +8+14
Feeding	Hopper with horizontal augers or direct feeding
Accuracy, %	1%
Max. capacity, bricks/min	100-250 g up to 70
Efficiency, %	85
Material	Laminated Aluminium Foil, Parchment Paper, Ecoline* with memory
Inner reel (core) diameter, mm	70
Outer reel diameter, mm	Up to 400
Material thickness, mm	0,05-0,08
Productivity regulation	Incrementally
Type of dosage unit	Volumetric
Label centering device	Automatic, photo eye
UV lamp installed	Over the rotating table or before material forming unit
Hopper volume, kg	60
Lubrication system	Automatic
Washing mode	WIP or CIP
Compressed air supply, MPa (bar)	0,40,6 (46)
Compressed air consumption, m³/min	0,013
Rated power Input, kVA	9 (with hopper) or 4,5 (direct feeding)
Frequency, Hz	50/60
Voltage, V	230/400 ± 10%
Approx. machine size (LxWxH), mm	2880 x 2700* 1360** x 2050 / *with hopper / ** without hopper



